Article
(Test 1, Part 2, Question 4)
Script A: Good answer

Are you tired of computer games that are a waste of time? This one is great fun and it also helps you enrich your vocabulary. I know that you must be thinking this is another boring educational game. Well, think again! This is exciting stuff – try it and you won't want to stop!

At the beginning of the game, you are give some letters and you have to come up with as many words as you can. It's got wonderful visual effects, so the words you write flashed and dance on the screen. You receive points for each word, and when you collect a certain number of points, you move on to the next level.

I would highly recommend this game to other readers for two reasons. First, the game requires you to use your brain but it is not full of complicated rules. Secondly, you can play this game alone - just you against the computer - or you can have competitions with your friends. I am sure you'll grow a fan of this great game!

Examiner comments

This answer is cleverly **organised** and written to attract the reader's attention from the beginning. It **communicates** the different points to the reader very successfully, with an appropriate semi-formal style. The writer includes all the **content** required, describing the game clearly and giving some good reasons why they would recommend it. The **language** is mostly accurate, with a few errors that do not affect the reader's understanding. It shows a range of structures and vocabulary.

Article
(Test 1, Part 2, Question 4)
Script B: Satisfactory answer

Everybody have already heard speaking about 'The Sims', a computer game became famous a few years ago. If you've never tried it, it's time to start!

'The Sims' is the most realistic computer game you can find. The principle is simple: after having maked a family, you must build a house for them. There are thousands options to personalise it. The colours of the walls, the ground's composition, the number and the size of the rooms, the selection of the furniture you want to install, the way you want to organise their garden. Then you give life to the personages you introduce in the house. And that's when the game becomes really interesting. You have to make sure they good relations between each others. To sum up, I'd hardly recommend you to discover this wonderful computer game because, actually, it is much more than virtual, you'll see.

Examiner comments

Although the writer has included all the **content** required, this piece is difficult to follow. This is a clear example of a piece of writing that would have benefited by some planning and attention to **organisation**. The second paragraph should have been divided into paragraphs. The piece is only eight words above the minimum length, so it could have been longer. The **language** is generally accurate, but there are some errors that impede **communication**.

Article
(Test 1, Part 2, Question 4)
Script C: Unsatisfactory answer

Have you every seen a famous footballer's face in the game called 'kick off'? It seems to be real fantasy world as when he scored a goal, he looks really fascinated and enjoyable.

Firstly, it is one of the most technological video games I have ever experienced because there are a broad range of options such as if you wanted to bring up the character yourself, you would create your own character. Besides, the graphic will be the most wonderful part of this game. The pitch or football fan's atmosphere even if players' feeling is really vivid. As well as you can control them little things, for example, the weather conditioning, how often get the injury for each character. And you would trade any players to any teams if you wanted. So, being young would like to play football on such a brilliant fantasy world, just switch on your computer and do it!

Examiner comments

This article is badly **organised,** without paragraphs or clear linkers, so it would confuse the reader. The writer has not provided the required **content**, for example there is an unclear description of the game, so it has failed to **communicate** the information required. There are a number of **language** errors, both in grammatical structures and vocabulary, which make the meaning unclear, for example when talking about the atmosphere on the pitch, or the player's injuries.